Entertainment & Visualization

Marc Petit Senior Vice President, Autodesk Media & Entertainment

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Film & Television

- TV is recession prone, ad spending is down
- Film is less impacted, box office healthy
- Both undergoing structural change





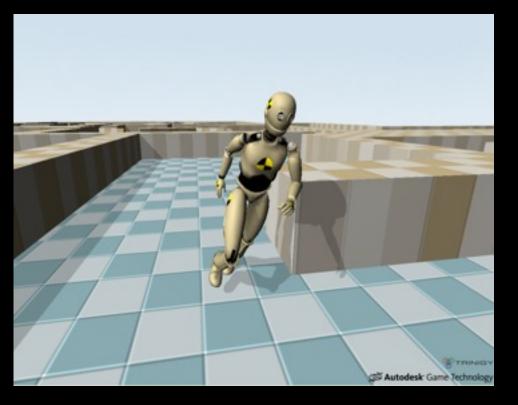
Image Courtesy of The Jim Henson Company

Monster Vs Aliens™ & © 2008 DreamWorks Animation L.L.C. All Rights Reserved



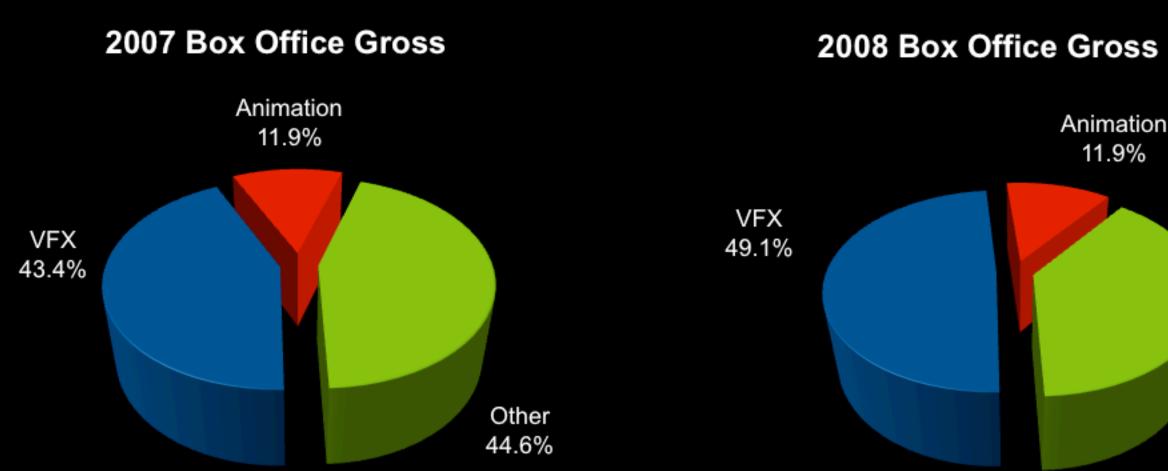
No "Stimulus Package" for Entertainment

- Credit crunch is affecting funding
- Entertainment is not a priority at federal/national levels
- Some governments see opportunities but overall investment increases are marginal
- Film and games entertainment remain an attractive opportunity for investment when credit resumes





The Impact of Digital Technology



60% of Box Office receipts are from digitally enhanced movies that require significant software usage to create



11.9%

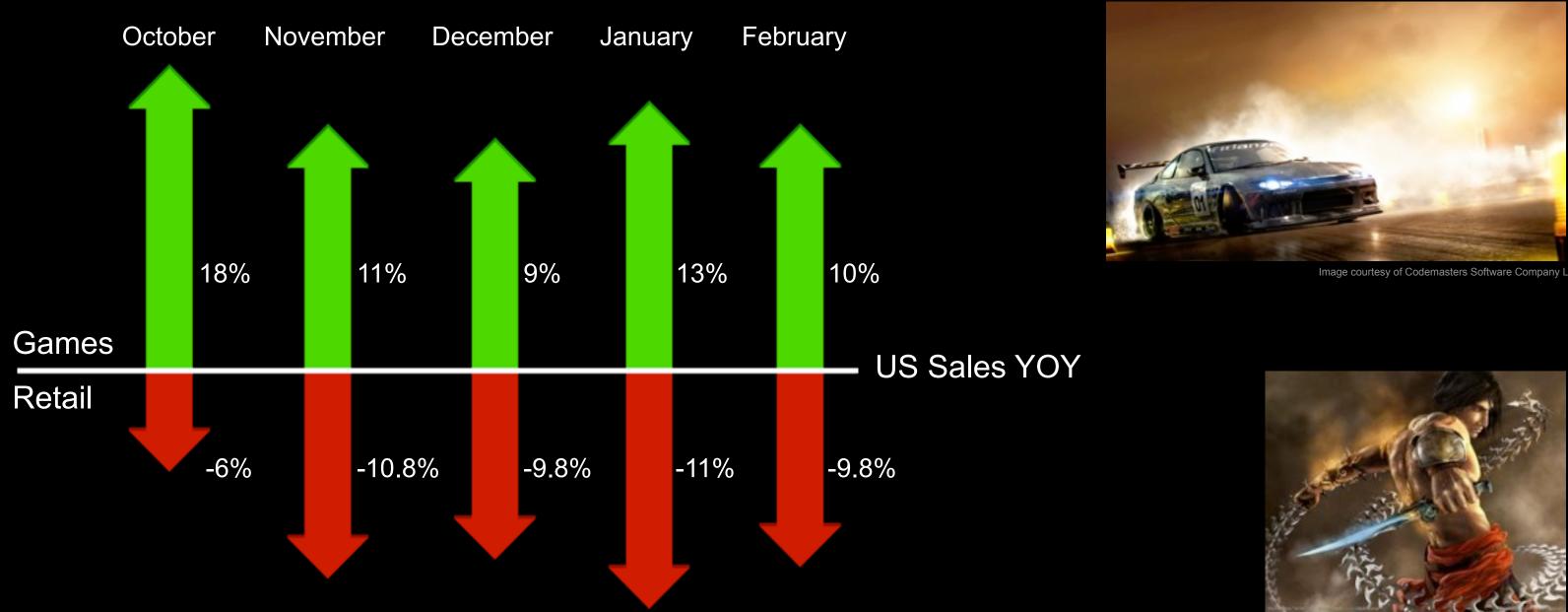
Other 39.0%



Animation Other

VFX

Games Sales Remain Bullish in Recession



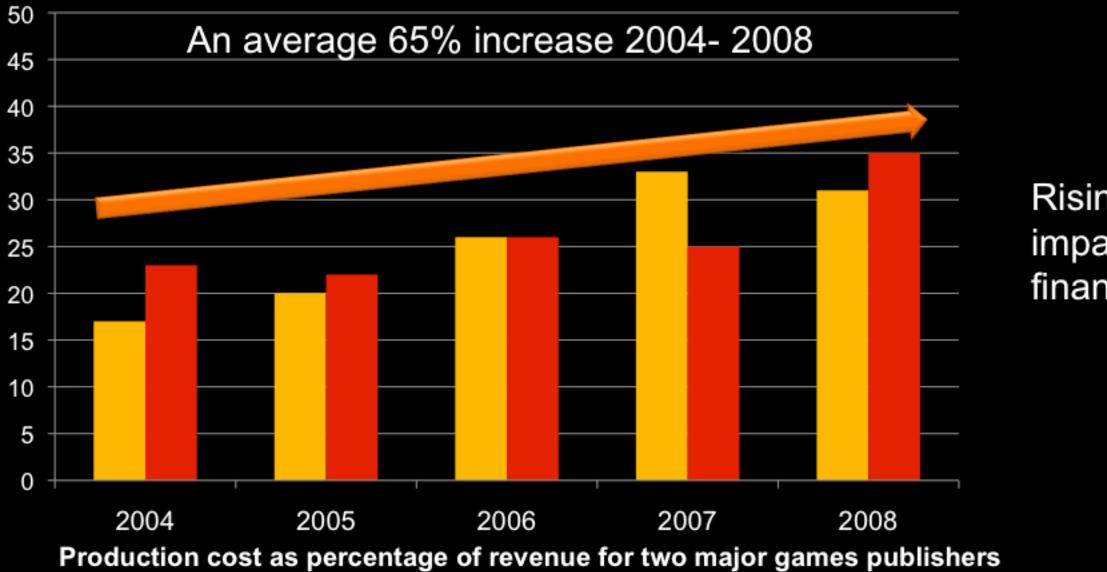
Source NPD Research and US Census Review

mage courtesy of Codemasters Software Company Ltd

Image courtesy of Ubisof



Production Costs Rise Faster

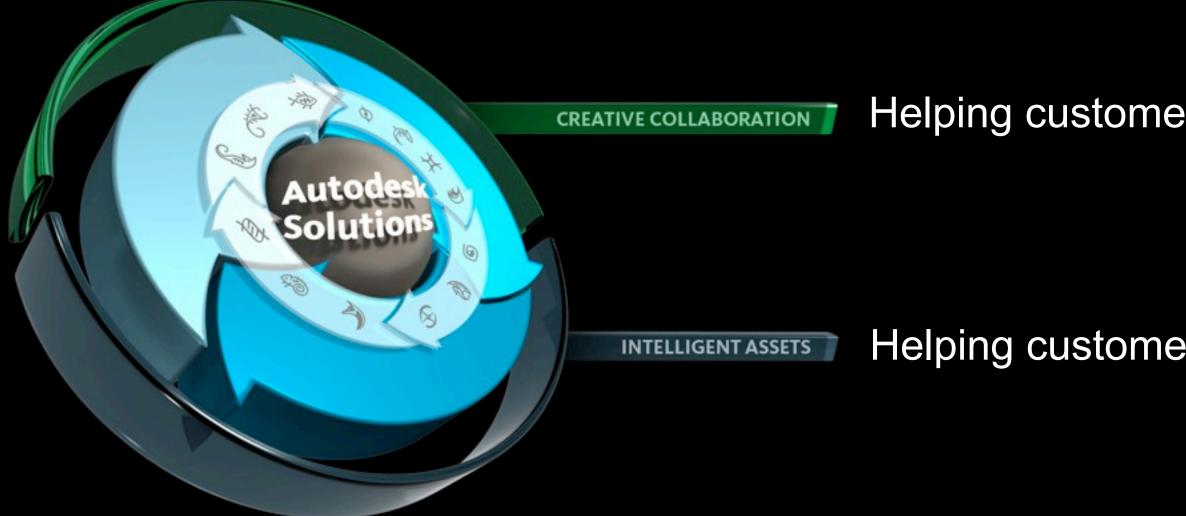


Source US Game Company Annual Reports (SEC)

Rising costs of production impacts profitability and financial performance



Digital Entertainment Creation





Helping customers improve efficiency

Helping customers be more creative



Opportunity in Challenge

- Helping customers adapt to change
- Building long-term competitive advantage



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Games Set The Bar For User Experience



Video Courtesy of Electronic Arts



Building Better Businesses

Autodesk visualization solutions enable

- Greater competitive advantage
- Innovative design
- Increased efficiency
- Improved sustainability

"Visualization is no longer simply a presentation tool, it is a design tool as well."

Larry Malcic, Director of Design, HOK London



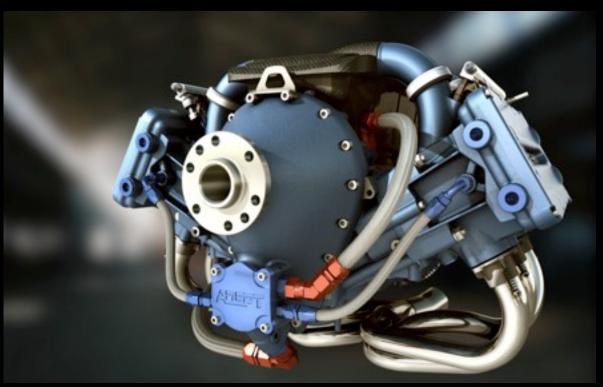
Image Courtesy of HOK, London



From Advanced In-Product Visualization



Autodesk[®] Revit[®]

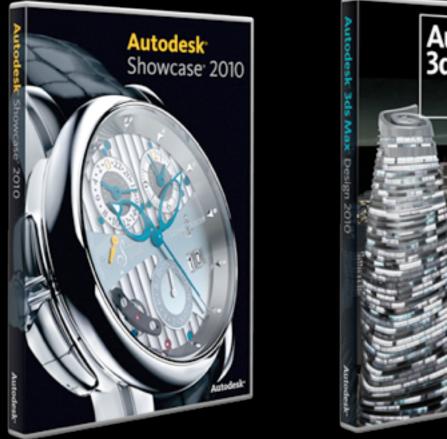


Autodesk[®] Inventor[®]

- Built-in photorealistic rendering
- Full 3D continuity digital with visual communication tools



To Advanced Visual Communication Tools





- Film/games quality production value
- Accessible for non-entertainment professionals
- Advanced narrative and story-telling capabilities

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AutoCAD Revit Visualization Suite 2010

Autodesk Visualization Suite for AEC

- Autodesk[®] Revit [®] Architecture,
- AutoCAD[®] Architecture,
- Autodesk[®] 3ds Max[®] Design,
- Autodesk[®] Navisworks[®] Review,
- AutoCAD[®]

Lower Cost of Ownership

Integrated BIM workflow

- Innovative design and documentation capabilities
- Model aggregation
- Real-time visualization and review
- Lighting analysis
- Photo realistic renderings and animations
- Data continuity







The Future is Immersive and Interactive

- "The Gamification of everything"
- Real-time concurrent visualization and analysis
- **Digital cities**
- **Crowd simulation and behaviors**
- Real-time, hands-on interaction



Project Newport TED 2009

Interactive Visualization and Presentation

